

Assignment No (2)

Name:		Date	
Topic:		Lecture No:	

Answer all of the following questions:

Algorithms, Complexity

Question 1: (2-6)

Consider Algorithm 2.3, which finds the location LOC and the value MAX of the largest element in an array DATA with n elements. Consider the complexity function $C(n)$, which measures the number of times LOC and MAX are updated in Step 3. (The number of comparisons is independent of the order of the elements in DATA.)

- Describe and find $C(n)$ for the worst case.
- Describe and find $C(n)$ for the best case.
- Find $C(n)$ for the average case when $n = 3$, assuming all arrangements of the elements in DATA are equally likely.

Question 2: (2-7)

Suppose Module A requires M units of time to be executed, where M is a constant. Find the complexity $C(n)$ of each algorithm, where n is the size of the input data and b is a positive integer greater than 1.

(a) Algorithm P2.7A:

- Repeat for $I = 1$ to N :
- Repeat for $J = 1$ to N :
- Repeat for $K = I$ to N :
- Module A.

[End of Step 3 loop.]

[End of Step 2 loop.]

[End of Step 1 loop.]

- Exit.

(b) Algorithm P2.7B:

- Set $J := 1$.
 - Repeat Steps 3 and 4 while $J \leq N$:
 - Module A.
 - Set $J := B \times J$.
- [End of Step 2 loop.]
- Exit.

Observe that the algorithms use N for n and B for b .)

Question 3: (2-8)

- (a) Write a procedure FIND(DATA, N, LOC1, LOC2) which finds the location LOC1 of the largest element and the location LOC2 of the second largest element in an array DATA with $n > 1$ elements.
- (b) Why not let FIND also find the values of the largest and second largest elements?

Question 4: (2-9)

An integer $n > 1$ is called a *prime* number if its only positive divisors are 1 and n ; otherwise, n is called a *composite* number. For example, the following are the prime numbers less than 20:

2, 3, 5, 7, 11, 13, 17, 19

If $n > 1$ is not prime, i.e., if n is composite, then n must have a divisor $k \neq 1$ such that $k \leq \sqrt{n}$ or, in other words, $k^2 \leq n$.

Question 5: (2-10)

Suppose $P(n) = a_0 + a_1n + a_2n^2 + \dots + a_mn^m$; that is, suppose degree $P(n) = m$. Prove that $P(n) = O(n^m)$.

Question 6: (additional)

Suppose that $T_1(n)$ and $T_2(n)$ are the time complexities of two program fragments P_1 and P_2 where $T_1(n) = O(f(n))$ and $T_2(n) = O(g(n))$, what is the time complexity of program fragment P_1 followed by P_2 ?

Supplementary

Question 7: (2-5)

Consider the complexity function $C(n)$ which measures the number of times LOC is updated in Step 3 of Algorithm 2.3. Find $C(n)$ for the average case when $n = 4$, assuming all arrangements of the given four elements are equally likely. (Compare with Solved Problem 2.6.)

Question 8: (2-6)

Consider Procedure P2.8, which finds the location LOC1 of the largest element and the location LOC2 of the second largest element in an array DATA with $n > 1$ elements. Let $C(n)$ denote the number of comparisons during the execution of the procedure.

- Find $C(n)$ for the best case.
- Find $C(n)$ for the worst case.
- Find $C(n)$ for the average case for $n = 4$, assuming all arrangements of the given elements in DATA are equally likely.

Question 9: (2-7)

Repeat Supplementary Problem 2.6, except now let $C(n)$ denote the number of times the values of FIRST and SECOND (or LOC1 and LOC2) must be updated.

Question 10: (2-8)

Suppose the running time of a Module A is a constant M . Find the order of magnitude of the complexity function $C(n)$ which measures the execution time of each of the following algorithms, where n is the size of the input data (denoted by N in the algorithms).

(a) **Procedure P2.8A:**

- Repeat for $I = 1$ to N :
- Repeat for $J = 1$ to I :
- Repeat for $K = 1$ to J :
- Module A.
- [End of Step 3 loop.]
- [End of Step 2 loop.]
- [End of Step 1 loop.]
- Exit.

(b) **Procedure P2.8B:**

- Set $J := N$.
- Repeat Steps 3 and 4 while $J > 1$.
- Module A.
- Set $J := J/2$.
- [End of Step 2 loop.]
- Return.

Question 11: (Additional)

Find the order of complexity of the following program.

fun(n)

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{if(n<=2)return (1); else
return ((fun(n-1)*fun(n-2));}
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Variables, Data Types

Question 12: (additional)

Define Abstract Data Type. Explain it briefly.

Question 13: (2-13)

Describe briefly the difference between local variables, parameters and global variables.

Question 14: (2-14)

Suppose NUM denotes the number of records in a file. Describe the advantages in defining NUM to be a global variable. Describe the disadvantages in using global variables in general.

Question 15: (2-15)

Suppose a 32 bit memory location AAA contains the following sequence of bits:

0100 1101 1100 0001 1110 1001 0101 1101

Determine the data stored in AAA.

Question 16 : (2-16)

Mathematically speaking, integers may also be viewed as real numbers. Give some reasons for having two different data types.

Programming Problems

- 2.1 Write a function subprogram $DIV(J, K)$, where J and K are positive integers such that $DIV(J, K) = 1$ if J divides K but otherwise $DIV(J, K) = 0$. (For example, $DIV(3, 15) = 1$ but $DIV(3, 16) = 0$.)
- 2.2 Write a program using $DIV(J, K)$ which reads a positive integer $N > 10$ and determines whether or not N is a prime number. (*Hint*: N is prime if (i) $DIV(2, N) = 0$ (i.e., N is odd) and (ii) $DIV(K, N) = 0$ for all odd integers K where $1 < K^2 \leq N$.)
- 2.3 Translate Procedure P2.8 into a C program; i.e., write a program which finds the location $LOC1$ of the largest element and the location $LOC2$ of the second largest element in an array $DATA$ with $N > 1$ elements. Test the program using 70, 30, 25, 80, 60, 50, 30, 75, 25, and 60.
- 2.4 Translate the sieve method for finding prime numbers, described in Solved Problem 2.9, into a C program to find the prime numbers less than N . Test the program using (a) $N = 1000$ and (b) $N = 10\,000$.
- 2.5 Let C denote the number of times LOC is updated using Algorithm 2.3 to find the largest element in an array A with N elements.
 - (a) Write a subprogram $COUNT(A, N, C)$ which finds C .
 - (b) Write a Procedure P2.27 which (i) reads N random numbers between 0 and 1 into an array A and (ii) uses $COUNT(A, N, C)$ to find the value of C .
 - (c) Write a program which repeats Procedure P2.27 1000 times and finds the average of the 1000 C 's.
 - (i) Test the program for $N = 3$ and compare the result with the value obtained in Solved Problem 2.6.
 - (ii) Test the program for $N = 4$ and compare the result with the value in Supplementary Problem 2.5.
- 2.6 Write a pseudocode for an algorithm that receives an integer, prints the number of digits and the sum of digits in the integer.

Multiple Choice Questions

- 2.1 _____ of a set of n elements is an arrangement of the elements in a given order.
(a) Combination (b) Permutation
(c) Exponent (d) Logarithm
- 2.2 There are _____ permutations of a set of n elements.
(a) $n!$ (b) n
(c) n^2 (d) $n+1$
- 2.3 Logarithms to the base 10 are called _____ logarithms.
(a) Natural (b) Simple
(c) Common (d) Binary
- 2.4 The first part of an algorithm tells the _____ of the algorithm.
(a) Logic (b) Process
(c) Purpose (d) Steps
- 2.5 Each step of an algorithm may contain its _____ in brackets.
(a) Purpose (b) Functions
(c) Steps (d) Comments
- 2.6 The term _____ will be used for an independent algorithmic module which solves a particular problem.
(a) Program (b) Logic
(c) Procedure (d) Name
- 2.7 _____ logic employs a number of conditions which lead to a selection of one out of several alternative modules.
(a) Selection (b) Sequential
(c) Iteration (d) Procedural
- 2.8 A structure is of the form:
If condition, then:
 [Module A]
Else:
 [Module B]
[End of if structures]
- What is this structure?
(a) Multiple Alternative
(b) Double Alternative
(c) Single Alternative
(d) None of the above

- 2.9 _____ loop uses a condition to control the loop.
- (a) Repeat-for
 - (b) Repeat
 - (c) Continue
 - (d) Repeat-while
- 2.10 In complexity theory, _____ case refers to the expected value of $f(n)$.
- (a) Average
 - (b) Best
 - (c) Worst
 - (d) Good
- 2.11 $O(n^2)$ is the complexity of which searching and sorting algorithm?
- (a) Binary search
 - (b) Linear search
 - (c) Merge sort
 - (d) Bubble sort
- 2.12 The _____ notation is used when the function $g(n)$ defines a lower bound for the function $f(n)$.
- (a) Omega
 - (b) Big O
 - (c) Theta
 - (d) Little Oh
- 2.13 Each program module contains its own list of variables called _____
- (a) Global
 - (b) Local
 - (c) Search
 - (d) Binary
- 2.14 _____ function of C is used to allocate a block of memory.
- (a) malloc()
 - (b) calloc()
 - (c) free
 - (d) realloc()
- 2.15 Variables that can be accessed by some program modules are called _____ variables.
- (a) Global
 - (b) Local
 - (c) Search
 - (d) Nonlocal