## **Data Structure**



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# Chapter 7:Tree

## Chapter 7

- General Tree
- Binary Trees
- Representing Binary Trees In Memory
- TRAVERSING BINARY TREES

#### Linear types of data structures:

- Arrays,
- Lists,
- Stacks and Queues.

#### Now we defines a nonlinear data structure called *Tree.*

This structure is mainly used to represent data containing a hierarchical relationship between nodes/elements e.g. family trees and tables of contents.

#### There are two main types of tree:

- □ General Tree
- □ Binary Tree

#### **General Tree:**

A tree where a node can has any number of children / descendants is called General Tree.

For example:



Following figure is also an example of general tree where *root is "Desktop".* 



#### This following figure is a general tree where *root is "Visual Programming".*

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#### 7.2 Binary Trees

**A binary tree** T is defined as a finite set of elements, called nodes, such that:

a)T is empty (called the null tree or empty tree), orb)T contains a distinguished node R, called the root of T, and the remaining nodes of T form an ordered pair of disjoint binary trees T1 and T2.



If T does contain a root R, then the two trees T1 and T2 are called, respectively, the left and right subtrees of R.
If T1 is nonempty, then its root is called the left successor of R;
Similarly, if T2 is nonempty, then its root is called the right successor of R.



**A binary tree** T is frequently presented by a diagram in the plane called a picture of T. Specifically, the diagram in Fig. 7-1 represents a binary tree as follows:

i.T consists of 11 nodes, represented by the letters A through L, excluding I.

ii. The root of T is the node A at the top of the diagram.

iii.A left-downward slanted line at a node N indicates a left successor of N; and a right-downward slanted line at N indicates a right successor of N.



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#### **Observe that;**

a)B is a left successor and C is a right successor of the node A.b)The left subtree of the root A consists of the nodes B, D, E and F, and the right subtree of A consists of the nodes C, G, H, J, K and L.



- $\succ$  Any node N in a binary tree T has either 0, 1 or 2 successor.
- > The nodes A, B, C and H have two successors,
- $\succ$  the nodes E and J have only one successor, and
- ≻ the nodes D, F, G, L and K have no successors.
- > The nodes with no successors are called *terminal nodes*.
- The above definition of the binary tree T is recursive since T is defined in terms of the binary subtrees trees T1 and T2.
- This means, in particular, that every node N of T contains a left and a right subtree.
- Moreover, if N is a terminal node, then both its left and right subtree are empty.

## **Similar Binary Trees**

Binary tree T and T are said to be *similar* if they have the same structure or, in other words, if they have the same shape. The trees are said to be *copies* if they are similar and if they have the same contents at corresponding nodes.

**Example 7.1:** Consider the four binary trees in fig. 7.2.

- $\succ$  The three trees (a), (c) and (d) are similar.
- In particular, the trees (a) and (c) are copies since they also have the same data at corresponding nodes.
- $\succ$  The tree (b) is neither similar nor a copy of the tree.



Fig. 7.2

#### **Arithmetic Expressions as trees**



Arithmetic expressions are often represented as binary trees.

Internal nodes are operations - Leaves are numbers/variables.

Operator precedence is enforced by the tree shape.

#### Arithmetic Expressions as trees(cont.)



**Figure 11.5 Expression Trees** 

#### **Example 7.2: Algebraic Expressions**

Consider any algebraic expression E involving only binary operations, such as

$$E = (a-b) / ((c * d) + e)$$

E can be represented by means of the binary tree T pictured in fig. 7.3.
 That is, each variable or constant in E appears as an "internal" node in T whose left and right subtrees correspond to the operands of the operation.



Fig. 7.3: E = (a - b) / ((c \* d) + e)

#### **Example 7.2: Algebraic Expressions**

For example:

- a) In the expression E, the operands of + are c \* d and e.
- b) In the tree T, the subtrees of the node + correspond to the subexpression c \* d and e.
- Every algebraic expression will correspond to a unique tree, and vice versa.

### TERMINOLOGY

- Terminology describing family relationships is frequently used to describe relationships between the nodes of a tree T.
- Specifically, suppose N is a node in T with left successor  $S_1$  and right successor  $S_2$ . Then N is called the *parent* or *father* of  $S_1$  and  $S_2$ .
- Analogously, S<sub>1</sub> is called the *left child* or *son* of N, and S<sub>2</sub> is called the *right child* or *son* of N. Furthermore, S<sub>1</sub> and S<sub>2</sub> are said to be *siblings* or *brother*. Every node N in a binary tree, except the root, has a unique parent, called the *predecessor* of N.
- The terms descendant and ancestor have their usual meaning. That is, a node L is called a *descendant* of a node N (and N is called an *ancestor* of L) if there is a succession of children from N to L. In particular, L is called a left or *right descendant* of N according to whether L belongs to the left or right subtree of N.

## TERMINOLOGY

- Terminology from graph theory and horticulture are also used with a binary tree T.
- Specifically, the line drawn from a node N of T to a successor is called an *edge*, and a sequence of consecutive edges is called a *path*.
- A terminal node is called a *leaf*, and a path ending in a leaf is called a *branch*.
- Each node in a binary tree T is assigned a *level number*, as follows. The root R of the tree T is assigned the level number 0, and every other node is assigned a level number which is 1 more than the level number of its parent.
- Furthermore, those nodes with the same level number are said to belong to the same generation.

#### TERMINOLOGY

The depth (or height) of a tree T is the maximum number of nodes in a branch of T. This turns out to be 1 more than the largest level number of T. The tree T in Fig. 7-1 has depth 5.



#### **Representing Binary Trees In Memory**

- Let T be a binary tree. This section discusses the two ways of representing T in memory.
- i. Linked representation of T.
- ii. Sequential representation of T.
- > The main requirement of any representation of T is that
  - a) one should have direct access to the root R of T and,
  - b) given any node N of T, one should have direct access to the children of N.

## **Linked Representation of Binary Tree**

- The most popular way to present a binary tree is linked representation.
- The Linked representations of tree, maintains three parallel arrays.
- An INFO array contains the data of each node, LEFT array contains the location of left child and RIGHT array contains location of right child.
- > A ROOT pointer points to the root node of the tree.
- Each element is represented by a node that has two link fields LEFT (leftChild) and RIGHT (rightChild) plus an Info field
- The space required by an *n* node binary tree is *n* \*sizeof(binaryTreeNode)

### **Linked Representation of Binary Tree**



- 1. INFO[K] contains the data at the node N
- 2. LEFT[K] contains the location of the left child of node N
- 3. RIGHT[K] contains the location of the right child of node N.

## **Linked Representation of Binary Tree**

- 1. Furthermore, ROOT will contain the location of the root R of T.
- 2. If any subtree is empty, then the corresponding pointer will contain the null value; if the tree T itself is empty, then ROOT will contain the null value.

Consider the binary tree T in Fig. 7-1. A schematic diagram of the linked representation of T appears in Fig. 7-6. Observe that each node is pictured with its three fields, and that the empty subtrees are pictured by using  $\times$  for the null entries. Figure 7-7 shows how this linked representation may appear in memory. The choice of 20 elements for the arrays is arbitrary. Observe that the AVAIL list is maintained as a one-way list using the array LEFT.



Fig : 7-1

Fig : 7-6

Suppose the personnel file of a small company contains the following data on its nine employees:

Name, Social Security Number, Sex, Monthly Salary

Figure 7-8 shows how the file may be maintained in memory as a binary tree. Compare this data structure with Fig. 5-12, where the exact same data are organized as a one-way list.

	NAME	SSN	SEX	SALARY	LEFT	RIGHT
1					0	
ROOT 2	Davis	192-38-7282	Female	22 800	0	12
14 3	Kelly	165-64-3351	Male	19 000	0	0
4	Green	175-56-2251	Male	27 200	2	0
AVAIL 5					1	
8 6	Brown	178-52-1065	Female	14 700	0	0
7	Lewis	181-58-9939	Female	16 400	3	10
					11	
9	Cohen	177-44-4557	Male	19 000	6	4
10	Rubin	135-46-6262	Female	15 500	0	0
11					13	
12	Evans	168-56-8113	Male	34 200	0	0
13					5	
	Harris	208-56-1654	Female	22 800	9	7

Suppose we want to draw the tree diagram which corresponds to the binary tree in Fig. 7-8. For notational convenience, we label the nodes in the tree diagram only by the key values NAME. We construct the tree as follows:

- (a) The value ROOT = 14 indicates that Harris is the root of the tree.
- (b) LEFT[14] = 9 indicates that Cohen is the left child of Harris, and RIGHT[14] = 7 indicates that Lewis is the right child of Harris.

Repeating Step (b) for each new node in the diagram, we obtain Fig. 7-9.



#### **Binary Trees: Array representation**

- Suppose T is a binary tree that is complete or nearly complete. Then there is an efficient way of maintaining T in memory called the *sequential representation* of T.
- This representation uses only a single linear array TREE together with a pointer variable END as follows:
- a) The root R of T is stored in TREE[1].
- b) If a node occupies TREE[k], then its left child is stored in TREE[2\*K] and its right child is stored in TREE[2\*k+1]
- c) END contains the location of the last node of T.
- NULL is used to indicate an empty subtree. TREE[1] = NULL indicates that the tree is empty.

The sequential representation of a tree with depth d will require an array with approximately 2<sup>d+1</sup> elements. The sequential representation is usually inefficient unless, the binary tree T is complete or nearly complete.

#### **Binary Trees: Array representation**



#### Linear representation of a binary tree

#### **Advantages of linear representation**:

- 1. Simplicity.
- 2. Given the location of the child (say, k), the location of the parent is easy to determine (k / 2).

#### **Disadvantages of linear representation:**

- 1. Additions and deletions of nodes are inefficient, because of the data movements in the array.
- 2. Space is wasted if the binary tree is not complete. That is, the linear representation is useful if the number of missing nodes is small.

Linear representation of a binary tree can be implemented by means of a linked list instead of an array This way the above mentioned disadvantages of the linear representation is resolved.

- there are three standard ways of traversing a binary tree T with root R. They are
- 1) Preorder.
- 2) Inorder and
- 3) Postorder.



#### **Preorder: is also called Node-Left-Right (NLR)**

- 1. Process the root R
- 2. Traverse the left subtree of R in preorder.
- 3. Traverse the right subtree of R in preorder.



a. Preorder traversal



#### **Inorder: is also called Left-Node-Right (LNR)**

- 1. Traverse the left subtree of R in inorder
- 2. Process the root R.
- 3. Traverse the right subtree of R in inorder.



b. Inorder traversal



#### **PostOrder: is also called Left-Right-Node (LRN)**

- 1. Traverse the left subtree of R in postorder
- 2. Traverse the right subtree of R in postorder
- 3. Process the root R.



c. Postorder Ttraversal



#### Example

This figure shows how we visit each node in a tree using preorder traversal. The figure also shows the walking order. In preorder traversal we visit a node when we pass from its left side. The nodes are visited in this order: A, B, C, D, E, F.



b. "Walking" order

Example

Consider the binary tree T in Fig. 7-11. Observe that A is the root, that its left subtree  $L_T$  consists of nodes B, D and E and that its right subtree  $R_T$  consists of nodes C and F.



- (a) The preorder traversal of T processes A, traverses L<sub>T</sub> and traverses R<sub>T</sub>. However, the preorder traversal of L<sub>T</sub> processes the root B and then D and E, and the preorder traversal of R<sub>T</sub> processes the root C and then F. Hence ABDECF is the preorder traversal of T.
  - (b) The inorder traversal of T traverses L<sub>T</sub>, processes A and traverses R<sub>T</sub>. However, the inorder traversal of L<sub>T</sub> processes D, B and then E, and the inorder traversal of R<sub>T</sub> processes C and then F. Hence DBEACF is the inorder traversal of T.
  - (c) The postorder traversal of T traverses L<sub>T</sub>, traverses R<sub>T</sub>, and processes A. However, the postorder traversal of L<sub>T</sub> processes D, E and then B, and the postorder traversal of R<sub>T</sub> processes F and then C. Accordingly, DEBFCA is the postorder traversal of T.

Consider the tree T in Fig. 7-12. The preorder traversal of T is ABDEFCGHJLK. This order is the same as the one obtained by scanning the tree from the left as indicated by the path in Fig. 7-12. That is, one "travels" down the left-most branch until meeting a terminal node, then one backtracks to the next branch, and so on. In the preorder traversal, the right-most terminal node, node K, is the last node scanned. Observe that the left subtree of the root A is traversed before the right subtree, and both are traversed after A. The same is true for any other node having subtrees, which is the underlying property of a preorder traversal.



#### Example

#### **Preorder Example (visit = print)**



#### **Preorder of Expression Tree**



/ \* + a b - c d + e f
Gives prefix form of expression.

#### **Inorder Example (visit = print)**



#### **Inorder Of Expression Tree**



Gives infix form of expression

#### **Postorder Example (visit = print)**



#### **Postorder of Expression Tree**



a b + c d - \* e f + / Gives postfix form of expression.

#### EXAMPLE 7.7

Let E denote the following algebraic expression:

$$[a + (b - c)] * [(d - e)/(f + g - h)]$$

The corresponding binary tree T appears in Fig. 7-13. The reader can verify by inspection that the preorder and postorder traversals of T are as follows:

(Preorder) \* + a - b c / - d e - + f g h(Postorder) a b c - + d e - f g + h - / \*

The reader can also verify that these orders correspond precisely to the prefix and postfix Polish notation of E as discussed in Sec. 6.4. We emphasize that this is true for any algebraic expression E.



Consider the binary tree T in Fig. 7-14. The reader can verify that the postorder traversal of T is as follows:

 $S_3, S_6, S_4, S_1, S_7, S_8, S_5, S_2, M$ 

One main property of this traversal algorithm is that every descendant of any node N is processed before the node N. For example,  $S_6$  comes before  $S_4$ ,  $S_6$  and  $S_4$  come before  $S_1$ . Similarly,  $S_7$  and  $S_8$  come before  $S_5$ , and  $S_7$ ,  $S_8$  and  $S_5$  come before  $S_2$ . Moreover, all the nodes  $S_1$ ,  $S_2$ , ...,  $S_8$  come before the root M.



تم الإنتهاء من المحاضرة